

Dear Stash hunter

This information will give you help during your expedition into the land of the wild creatures. Please print it out and take with you. You find some important information and hints about the single stations of the cache. Please mind these hints.

The story: Wild creatures in elz valley.

The last weeks, some wild animals were discovered in the nearby Elz Valley so the common statement of the concerned inhabitants of the small village of Keldung. It is supposed, that the animals probably escaped from a travelling zoo which visited a nearby city a few weeks ago.

“Meanwhile nobody has the courage to walk through the forest”, as the concerned Major of Keldung is cited by the local press. By now all overtures into the area are closed and the nearby residents had been evacuated for safety reasons. Beyond this, the appropriate hunting authority has been informed.

Because those exotic animal which almost don't live in Europe **YOU** are committed as a big game hunter to help detecting the entire hidden wild animal in the forest.

BUT... be careful, behind each stone, tree or bush danger can be lurking. Please act deliberately and with circumspection, and don't forget, that you are searching for rare and valuable animals.

Please handle all stations with care and hide everything accurately as it was. I would beg you to show no photos of the single stations. Thanks.

Parking

We have chosen the parking koords after careful considerations, because the parking area of the “Traumpfad Eltzer Burgpanorama” is entirely unproblematic. Of course there is another parking possibility next to station 1 of the cache, but this is usually residents parking only (for visitors of the barbecue cabin nearby).

So please use preferential the chance, to have nice about 1,5-2 km walk from the official parking into the land of the wild creatures , grab some further caches and enjoy the beautiful location

About this stash

It was created with love, lots of work and money, to make YOU happy. What you have to expect, of course I will not tell you, but... I can say, it will be definitely dangerous and surprising ☺

Your way leads you mostly on the (as we think) most lovely part beside the Eltz creek, away from all the hundreds of people, who hike every day the official “Traumpfad”. Of course, if you like, you have the chance at the end of your hunt (if you are still alive and in good condition☺) to continue you adventure on the “Traumpfad Eltzer Burgpanorama” to castle Eltz.

You can find the stages of the wild creatures usually at places, where you have the possibility for resting and relaxing a while. Overall, this Multi has 14 stages and the final. It needs about 3 or 4 hours, to finish your hunt successfully. At every stage you find a coordinate (code), at some stages you get an additional bonus number (uvwxyz). Please note these numbers, because you need them at the end of the hunt.

Please handle all stations and helping devices with care, so that all the others who will follow you also will have fun.

Nothing hast to be disassembled. You also don't need any tools. Please hide everything accurately as you found it. Please do no changes. If there is any trouble, or something doesn't work well, let me know this immediately by mail, so if have the chance to repair it. If you have improvement ideas, please tell them to me by mail. All stages are nearby the hiking path. You don't need to climb on trees or rocks.

Of course, this stash involves (as others too) the danger of stumbling and sometimes it can be slippery. Usually the track is possible also with smaller children (my son 6 yrs. has no problems).

Anyway you search this stash on your own risk.

It would be fine, if you would make a more detailed log as it is suitable for this cache and attach some pictures of your experiences without telling too much secrets.

Info:

Actually the Stages have only German written hints. Usually you will understand with a little german language knowledge and the further information given here.

Please don't hesitate to contact me before starting your adventure, so I can give you some further help, if you have no german language knowledge.

Hints to WK stages. Please mind

S1		Coordinate mind the added Code
S2	Carefully lift up a little	Coordinate
S3	Can be opened without tools. Follow the instructions at the stage	Coordinate
S4	A snake sign nearby will help you to find the stages. Nearby under moss (please hide it under moss again)	Koordinate & Bonus U If you can't solve it: U=W+Y
S5	In the Rocks	Coordinate
S6	Behind a stone in the rocks / (take the helping device and look on the other side of the creek at the beginning of the bridge): Sometimes (cold times) helper may not work. Please bring a camera with a good zoom factor or binocular with you.	Coordinate & Bonus V
S7	Near End of the bridge (left) beside the bridge (bottom "green wire")	Koordinate & Bonus W
S8	easy	coordinate
S9	In the rocks. A snake sign helps you to find the stage. Further Hints: 1) don't feed the animals 2) who am I?	Koordinate & Bonus X
S10	Look for a birds house beside the cords. No climbing necessary. Double tree.	coordinate & Bonus Y
S11	Right side of the bridge, don't fall into the water	Coordinate
S12	but it is easy to find	coordinate & information for stage 13 (german but easy to understand)
S13	Please do, what has been written at stage 12	coordinate & Bonus Z
S14	At the tree /strong ivy Code Y X V	Hint/take the helper and bring it back after logging
S15	Petting in the branchwood not above!!/ Don't take the above device!!	Hint

You need:

Blacklight lamp is best – normal lamp is possible

binocular may be helpfu

QR – Reader (only for emergency)

1 Battery 1,5 V Micro

Please put everything back as you found it. Be careful with this cache

Emergency hotline: [01FH-HAHCBEDB](https://www.facebook.com/01FH-HAHCBEDB) (MAY NOT BE GOOD SIGNAL AT SOME PLACES)